		1st Round	l				2nd Roun	d				3rd Roun	d									
	MA-Super	J'S	Martins	Pandas	SCAA-A	SCAA-T	J'S	Martins	Pandas	SCAA-A	SCAA-T	J'S	Martins	Pandas	SCAA-A	SCAA-T	Game Played	Win	Loss	Runs Against	Winning %	Ranking
1	J'S		7 _ 6	8 _ 18	2 _ 11	6 _ 7		0 _ 7	2 _ 15	3 _ 11	1 _ 12		4 _ 6	0 _ 10	0 _ 10	5 _ 8	12	1	11	121	8%	5
2	Martins	6 _ 7		0 _ 4	10 _ 2	0 _ 2	7 _ 0		3 _ 2	8 _ 6	3 _ 4	6 _ 4		2 _ 6	1 _ 4	1 _ 16	12	5	7	57	42%	4
3	Pandas	18 _ 8	4 _ 0		8 _ 4	8 _ 7	15 _ 2	2 _ 3		1 _ 0	7 _ 4	10 _ 0	6 _ 2		2 _ 16	6 _ 5	12	10	2	51	83%	1
4	SCAA-A	11 _ 2	2 _ 10	4 _ 8		3 _ 4	11 _ 3	6 _ 8	0 _ 1		1 _ 4	10 _ 0	4 _ 1	16 _ 2		5 _ 3	12	6	6	46	50%	3
5	SCAA-T	7 _ 6	2 _ 0	7 _ 8	4 _ 3		12 _ 1	4 _ 3	4 _ 7	4 _ 1		8 _ 5	16 _ 1	5 _ 6	3 _ 5		12	8	4	46	67%	2

30.0 30.0 30.0

Walk-over
Approved forfeiture
Forfeit at game time
Banned from League
Most Runs Against

Walked-over by the opponent team - not enough players to show up at game time. Officially approved forfeiture by HKSA - limited to once in every season. Team forfeited during game time - player's injury or ejection of player. Team was banned for the rest of the season - two "walk-over".

1st Round 2nd Round

		rat Round	-						Ziiu Roui												
MA	4	93ers	Dragons	Mines	Orion	Sphinx-A	Sphinx-B	Zealous	93ers	Dragons	Mines	Orion	Sphinx-A	Sphinx-B		Game Played		Loss	Runs Against	Winning %	Ranking
93	Bers		12 _ 10	16 _ 5	13 _ 3	3 _ 10	14 _ 1	9 _ 13		5 _ 2	8 _ 5	14 _ 8	15 _ 9	7 _ 0	15 _ 1	12	10	2	67	83%	1
Drag	igons	10 _ 12		13 _ 7	16 _ 28	3 _ 1	7 _ 5	8 _ 7	2 _ 5		10 _ 2	5 _ 6	3 _ 6	14 _ 8	1 _ 6	12	6	6	93	50%	4
Mir	ines	5 _ 16	7 _ 13		12 _ 8	1 _ 10	8 _ 9	0 _ 28	5 _ 8	2 _ 10		28 _ 0	3 _ 13	8 _ 5	5 _ 6	12	3	9	126	25%	7
Or	rion	3 _ 13	28 _ 16	8 _ 12		2 _ 12	2 _ 4	17 _ 2	8 _ 14	6 _ 5	0 _ 28		4 _ 14	10 _ 0	7 _ 10	12	4	8	130	33%	5
Sphi	ninx-A	10 _ 3	1 _ 3	10 _ 1	12 _ 2		4 _ 11	5 _ 3	9 _ 15	6 _ 3	13 _ 3	14 _ 4		8 _ 1	8 _ 9	12	8	4	58	67%	2
Sphi	inx-B	1 _ 14	5 _ 7	9 _ 8	4 _ 2	11 _ 4		8 _ 7	0 _ 7	8 _ 14	5 _ 8	0 _ 10	1 _ 8		4 _ 9	12	4	8	98	33%	6
Zea	alous	13 _ 9	7 _ 8	28 _ 0	2 _ 17	3 _ 5	7 _ 8		1 _ 15	6 _ 1	6 _ 5	10 _ 7	9 _ 8	9 _ 4		12	7	5	87	58%	3
																42.0					

42.0 42.0 42.0

Walk-over Approved forfeiture Forfeit at game time Banned from League Most Runs Against

Walked-over by the opponent team - not enough players to show up at game time. Officially approved forfeiture by HKSA - limited to once in every season. Team forfeited during game time - player's injury or ejection of player.

Team was banned for the rest of the season - two "walk-over".

	MB-Gold	Aquila	Avatar	Cathay Pacific	City U	Cosmos	Dynamic	Hercules	Samurai	Skyers-MB	Game Played	Win	Loss	Runs Against	Winnin g %	Ranking
1	Aquila		16 _ 2	10 _ 9	9 _ 7	7 _ 4	5 _ 11	8 _ 1	3 _ 12	7 _ 10	8	5	3	56	63%	2
2	Avatar	2 _ 16		3 _ 13	4 _ 13	2 _ 16	7 _ 14	9 _ 8	4 _ 15	14 _ 16	8	1	7	111	13%	9
3	Cathay Pacific	9 _ 10	13 _ 3		8 _ 7	16 _ 9	15 _ 9	10 _ 2	12 _ 11	15 _ 12	8	7	1	63	88%	1
4	City U	7 _ 9	13 _ 4	7 _ 8		4 _ 14	10 _ 9	5 _ 4	25 _ 7	12 _ 11	8	5	3	66	63%	4
5	Cosmos	4 _ 7	16 _ 2	9 _ 16	14 _ 4		17 _ 4	1 _ 13	13 _ 1	13 _ 8	8	5	3	55	63%	3
6	Dynamic	11 _ 5	14 _ 7	9 _ 15	9 _ 10	4 _ 17		8 _ 1	4 _ 8	6 _ 15	8	3	5	78	38%	8
7	Hercules	1 _ 8	8 _ 9	2 _ 10	4 _ 5	13 _ 1	1 _ 8		25 _ 0	6 _ 3	8	3	5	44	38%	6
8	Samurai	12 _ 3	15 _ 4	11 _ 12	7 _ 25	1 _ 13	8 _ 4	0 _ 25		16 _ 15	8	4	4	101	50%	5
9	Skyers-MB	10 _ 7	16 _ 14	12 _ 15	11 _ 12	8 _ 13	15 _ 6	3 _ 6	15 _ 16		8	3	5	89	38%	7

36.0 36.0 36.0

Walk-over
Approved forfeiture
Forfeit at game time
Banned from League
Most Runs Against

Walked-over by the opponent team - not enough players to show up at game time.

Officially approved forfeiture by HKSA - limited to once in every season.

Team forfeited during game time - player's injury or ejection of player.

Team was banned for the rest of the season - two "walk-over".

	MB-Blue	City U-B	Cougars	EduHK	Fuzzians	Keers	Miracle	Nomad	Pegasus	Sharks	Strangers	Game Played	Win	Loss	Runs Against	Winning %	Ranking
1	City U-B		12 _ 1	5 _ 25	11 _ 10	1 _ 13	11 _ 6	15 _ 4	14 _ 7	2 _ 10	8 _ 2	9	6	3	78	67%	2
2	Cougars	1 _ 12		7 _ 16	13 _ 14	2 _ 4	10 _ 14	12 _ 11	12 _ 7	7 _ 9	12 _ 11	9	3	6	98	33%	9
3	EduHK	25 _ 5	16 _ 7		23 _ 12	2 _ 13	20 _ 10	0 _ 15	7 _ 8	15 _ 12	12 _ 19	9	5	4	101	56%	3
4	Fuzzians	10 _ 11	14 _ 13	12 _ 23		1 _ 13	13 _ 12	17 _ 12	0 _ 25	10 _ 13	2 _ 16	9	3	6	138	33%	7
5	Keers	13 _ 1	4 _ 2	13 _ 2	13 _ 1		17 _ 10	12 _ 2	4 _ 3	14 _ 4	12 _ 10	9	9	0	35	100%	1
6	Miracle	6 _ 11	14 _ 10	10 _ 20	12 _ 13	10 _ 17		4 _ 18	7 _ 12	5 _ 2	12 _ 8	9	3	6	111	33%	8
7	Nomad	4 _ 15	11 _ 12	15 _ 0	12 _ 17	2 _ 12	18 _ 4		4 _ 14	10 _ 8	22 _ 20	9	4	5	102	44%	6
8	Pegasus	7 _ 14	7 _ 12	8 _ 7	25 _ 0	3 _ 4	12 _ 7	14 _ 4		0 _ 25	9 _ 10	9	4	5	83	44%	5
9	Sharks	10 _ 2	9 _ 7	12 _ 15	13 _ 10	4 _ 14	2 _ 5	8 _ 10	25 _ 0		10 _ 5	9	5	4	68	56%	4
10	Strangers	2 _ 8	11 _ 12	19 _ 12	16 _ 2	10 _ 12	8 _ 12	20 _ 22	10 _ 9	5 _ 10		9	3	6	99	33%	10
-				•		•	•		•			45.0	45.0	45.0			•

Walk-over
Approved forfeiture
Forfeit at game time
Banned from League
Most Runs Against

Walked-over by the opponent team - not enough players to show up at game time.

Officially approved forfeiture by HKSA - limited to once in every season.

Team forfeited during game time - player's injury or ejection of player.

Team was banned for the rest of the season - two "walk-over".

	MC1	Gorilla	JP	Morrison	Mosh	Nitro	Shogun	Titans	Turkeys	Game Played	Win	Loss	Runs Against	Winning %	Rankin g
1	Gorilla		22 _ 12	15 _ 1	13 _ 15	14 _ 3	14 _ 5	11 _ 13	2 _ 12	7	4	3	61	57%	5
2	JP	12 _ 22		17 _ 9	7 _ 14	7 _ 12	15 _ 12	8 _ 14	0 _ 15	7	2	5	98	29%	6
3	Morrison	1 _ 15	9 _ 17		3 _ 15	0 _ 25	0 _ 25	11 _ 14	0 _ 21	7	0	7	132	0%	8
4	Mosh	15 _ 13	14 _ 7	15 _ 3		14 _ 15	23 _ 3	10 _ 8	6 _ 9	7	5	2	58	71%	3
5	Nitro	3 _ 14	12 _ 7	25 _ 0	15 _ 14		25 _ 0	13 _ 11	8 _ 9	7	5	2	55	71%	2
6	Shogun	5 _ 14	12 _ 15	25 _ 0	3 _ 23	0 _ 25		19 _ 21	0 _ 25	7	1	6	123	14%	7
7	Titans	13 _ 11	14 _ 8	14 _ 11	8 _ 10	11 _ 13	21 _ 19		6 _ 25	7	4	3	97	57%	4
8	Turkeys	12 _ 2	15 _ 0	21 _ 0	9 _ 6	9 _ 8	25 _ 0	25 _ 6		7	7	0	22	100%	1
										28.0	28.0	28.0			

Walk-over

Approved forfeiture Forfeit at game time Banned from League

Most Runs Against

Walked-over by the opponent team - not enough players to show up at game time. Officially approved forfeiture by HKSA - limited to once in every season.

Team forfeited during game time - player's injury or ejection of player.

Team was banned for the rest of the season - two "walk-over".

	MC2	Cas	stlers	С	omet	s	Drag	gons-J	La	a Salle	R	ed Ca MC	astle-	S	eniors	Ur	nicorns	Z	ero-Sox	Game Played	Win	Loss	Runs Against	Winning %	Ranking
1	Castlers			5	_	3	21	_ 0	13	_ 2′	() _	21	4	_ 9	21	_ 0	12	_ 2	7	4	3	56	57%	5
2	Comets	3	_ 5				14	_ 4	18	_ 10) 1	2 _	8	21	_ 0	21	_ 0	12	_ 1	7	6	1	28	86%	1
3	Dragons-J	0	_ 21	4	_	14			8	_ 20) () _	21	3	_ 12	21	_ 0	14	_ 13	7	2	5	101	29%	Ejected
4	La Salle	21	_ 13	10	_	18	20	_ 8			2	2 _	5	21	_ 2	21	_ 1	20	_ 7	7	5	2	54	71%	3
5	Red Castle-MC	21	_ 0	8	_	12	21	_ 0	5	_ 2				21	_ 0	14	_ 9	19	_ 8	7	6	1	31	86%	2
6	Seniors	9	_ 4	0	_	21	12	_ 3	2	_ 2′	1) _	21			21	_ 0	10	_ 8	7	4	3	78	57%	4
7	Unicorns	0	_ 21	0	_	21	0	_ 21	1	_ 2′	9	9 _	14	0	_ 21			7	_ 20	7	0	7	139	0%	Ejected
8	Zero-Sox	2	_ 12	1	_	12	13	_ 14	7	_ 20) [3 _	19	8	_ 10	20	_ 7			7	1	6	94	14%	6
					,											•			•	28.0	28.0	28.0	•		•

Walk-over Approved forfeiture Forfeit at game time Banned from League Most Runs Against

Walked-over by the opponent team - not enough players to show up at game time. Officially approved forfeiture by HKSA - limited to once in every season. Team forfeited during game time - player's injury or ejection of player.

Team was banned for the rest of the season - two "walk-over".

Walk-over

Approved forfeiture

Forfeit at game time

Banned from League

Most Runs Against

	мс3	Bulldogs	s	Puss	ians		Red arriors	SJ	С	Sky	ers-MC		Soul		Virus	Z	ero-A	Game Played	Win	Loss	Runs Against	Winning %	Ranking
1	Bulldogs			13 _	_ 12	9	_ 8	23 _	0	17	_ 6	8	_ 9	2	_ 20	13	_ 12	7	5	2	67	71%	3
2	Pussians	12 _ 1	13			23	_ 0	23 _	0	12	_ 8	6	_ 22	2 0	_ 20	11	_ 12	7	3	4	75	43%	5
3	Red Warriors	8 _	9	0 _	_ 23			23 _	0	0	_ 23	1	_ 17	0	_ 18	0	_ 23	7	1	6	113	14%	7
4	SJC	0 _ 2	23	0 _	_ 23	0	_ 23			0	_ 23	0	_ 23	0	_ 23	4	_ 15	7	0	7	153	0%	Ejected
5	Skyers-MC	6 _ 1	17	8 _	_ 12	23	_ 0	23 _	0			0	_ 23	0	_ 10	1	_ 23	7	2	5	85	29%	6
6	Soul	9 _	8	22 _	_ 6	17	_ 1	23 _	0	23	_ 0			7	_ 5	3	_ 14	7	6	1	34	86%	1
7	Virus	20 _	2	20 _	_ 0	18	_ 0	23 _	0	10	_ 0	5	_ 7			17	_ 7	7	6	1	16	86%	2
8	Zero-A	12 _ 1	13	12 _	_ 11	23	_ 0	15 _	4	23	_ 1	14	_ 3	7	_ 17			7	5	2	49	71%	4
																		28.0	28.0	28.0			

Walked-over by the opponent team - not enough players to show up at game time. Officially approved forfeiture by HKSA - limited to once in every season. Team forfeited during game time - player's injury or ejection of player.

Team was banned for the rest of the season - two "walk-over".

1st Round 2nd Round

		1St Round	ч						2na Roun	u											
	WA	Hotungni ans	Joker	SCAA- Diamond	SCAA- Topaz	Sieger	Steel	ТВ	Hotungni ans	Joker	SCAA- Diamond	SCAA- Topaz	Sieger	Steel	ТВ	Game Played		Loss	Runs Against	Winning %	Ranking
1	Hotungnians		14 _ 6	4 _ 11	4 _ 5	7 _ 4	3 _ 1	9 _ 3		20 _ 0	0 _ 3	5 _ 4	1 _ 2	4 _ 2	9 _ 4	12	8	4	45	67%	2
2	Joker	6 _ 14		0 _ 9	1 _ 11	0 _ 18	2 _ 7	1 _ 20	0 _ 20		4 _ 6	8 _ 7	3 _ 8	6 _ 13	7 _ 6	12	2	10	139	17%	7
3	SCAA-Diamond	11 _ 4	9 _ 0		6 _ 2	2 _ 7	3 _ 5	5 _ 6	3 _ 0	6 _ 4		9 _ 1	4 _ 6	7 _ 2	5 _ 9	12	7	5	46	58%	3
4	SCAA-Topaz	5 _ 4	11 _ 1	2 _ 6		0 _ 11	1 _ 8	2 _ 9	4 _ 5	7 _ 8	1 _ 9		1 _ 9	10 _ 7	1 _ 8	12	3	9	85	25%	6
5	Sieger	4 _ 7	18 _ 0	7 _ 2	11 _ 0		9 _ 6	8 _ 2	2 _ 1	8 _ 3	6 _ 4	9 _ 1		11 _ 4	10 _ 1	12	11	1	31	92%	1
6	Steel	1 _ 3	7 _ 2	5 _ 3	8 _ 1	6 _ 9		3 _ 7	2 _ 4	13 _ 6	2 _ 7	7 _ 10	4 _ 11		11 _ 9	12	5	7	72	42%	5
7	ТВ	3 _ 9	20 _ 1	6 _ 5	9 _ 2	2 _ 8	7 _ 3		4 _ 9	6 _ 7	9 _ 5	8 _ 1	1 _ 10	9 _ 11		12	6	6	71	50%	4
_																42.0	42.0	42.0			

Walk-over Approved forfeiture Forfeit at game time Banned from League Most Runs Against

Walked-over by the opponent team - not enough players to show up at game time. Officially approved forfeiture by HKSA - limited to once in every season.

Team forfeited during game time - player's injury or ejection of player.

Team was banned for the rest of the season - two "walk-over".

	WB-Gold	Aquils-WB	Astro	Celsius	Deborah	Fate	Feliz	Kith	Minions	Muse	Phoenix Ghost	Red Castle Infinity	SCAA- WSC	Game Played	Win	Loss	Runs Against	Winnin g %	Rankin g
1	Aquils-WB		7 _ 17	13 _ 3	5 _ 19	8 _ 15	2 _ 16	9 _ 8	0 _ 15	6 _ 5	8 _ 18	11 _ 13	0 _ 18	11	3	8	147	27%	11
2	Astro	17 _ 7		17 _ 2	7 _ 4	2 _ 5	20 _ 9	8 _ 11	11 _ 5	12 _ 2	15 _ 10	14 _ 3	10 _ 0	11	9	2	58	82%	2
3	Celsius	3 _ 13	2 _ 17		5 _ 18	0 _ 20	2 _ 14	3 _ 14	7 _ 21	10 _ 18	14 _ 18	8 _ 19	4 _ 13	11	0	11	185	0%	12
4	Deborah	19 _ 5	4 _ 7	18 _ 5		3 _ 21	13 _ 10	6 _ 5	11 _ 8	9 _ 0	14 _ 8	5 _ 9	7 _ 6	11	8	3	84	73%	3
5	Fate	15 _ 8	5 _ 2	20 _ 0	21 _ 3		13 _ 0	6 _ 3	11 _ 2	13 _ 8	12 _ 1	5 _ 4	8 _ 7	11	11	0	38	100%	1
6	Feliz	16 _ 2	9 _ 20	14 _ 2	10 _ 13	0 _ 13		3 _ 14	6 _ 11	2 _ 7	12 _ 9	15 _ 11	3 _ 10	11	4	7	112	36%	9
7	Kith	8 _ 9	11 _ 8	14 _ 3	5 _ 6	3 _ 6	14 _ 3		21 _ 3	12 _ 11	7 _ 3	14 _ 15	21 _ 1	11	7	4	68	64%	4
8	Minions	15 _ 0	5 _ 11	21 _ 7	8 _ 11	2 _ 11	11 _ 6	3 _ 21		8 _ 15	17 _ 11	14 _ 4	4 _ 5	11	5	6	102	45%	7
9	Muse	5 _ 6	2 _ 12	18 _ 10	0 _ 9	8 _ 13	7 _ 2	11 _ 12	15 _ 8		9 _ 4	17 _ 6	9 _ 18	11	5	6	100	45%	6
10	Phoenix Ghost	18 _ 8	10 _ 15	18 _ 14	8 _ 14	1 _ 12	9 _ 12	3 _ 7	11 _ 17	4 _ 9		5 _ 11	5 _ 3	11	3	8	122	27%	10
11	Red Castle Infinity	13 _ 11	3 _ 14	19 _ 8	9 _ 5	4 _ 5	11 _ 15	15 _ 14	4 _ 14	6 _ 17	11 _ 5		7 _ 8	11	5	6	116	45%	8
12	SCAA-WSC	18 _ 0	0 _ 10	13 _ 4	6 _ 7	7 _ 8	10 _ 3	1 _ 21	5 _ 4	18 _ 9	3 _ 5	8 _ 7		11	6	5	78	55%	5
	<u> </u>													66.0	66.0	66.0			

Walk-over
Approved forfeiture
Forfeit at game time
Banned from League
Most Runs Against

Walked-over by the opponent team - not enough players to show up at game time. Officially approved forfeiture by HKSA - limited to once in every season. Team forfeited during game time - player's injury or ejection of player. Team was banned for the rest of the season - two "walk-over".

	WB-Blue	Bruins	Carillon	CUHK Phoenix	FishBone s	Hysan	Jengas	Red Castle Artemis	Red Castle-WB	Starr	Striker	Synnix	Villas	Game Played	Win	Loss	Runs Against	Winnin g %	Ranking
1	Bruins		19 _ 9	15 _ 13	15 _ 1	23 _ 0	20 _ 4	6 _ 15	18 _ 2	14 _ 5	14 _ 4	8 _ 9	17 _ 12	11	9	2	74	82%	3
2	Carillon	9 _ 19		10 _ 12	19 _ 5	23 _ 0	17 _ 7	6 _ 15	21 _ 22	23 _ 0	0 _ 23	0 _ 17	7 _ 6	11	5	6	126	45%	8
3	CUHK Phoenix	13 _ 15	12 _ 10		21 _ 6	23 _ 0	23 _ 0	4 _ 13	10 _ 17	14 _ 19	15 _ 16	4 _ 23	23 _ 0	11	5	6	119	45%	7
4	FishBones	1 _ 15	5 _ 19	6 _ 21		23 _ 0	18 _ 11	12 _ 20	0 _ 23	0 _ 21	3 _ 13	3 _ 11	23 _ 0	11	3	8	154	27%	9
5	Hysan	_	_	0 _ 23	_		0 _ 23	9 _ 11	23 _ 20	2 _ 17	4 _ 16	0 _ 23	-	11	1	10	225	9%	Ejected
6	Jengas	4 _ 20	7 _ 17	0 _ 23	11 _ 18	23 _ 0		8 _ 17	_	4 _ 12	0 _ 23	3 _ 15	23 _ 0	11	2	9	168	18%	Ejected
7	Red Castle Artemis	15 _ 6	15 _ 6	13 _ 4	20 _ 12	11 _ 9	17 _ 8		18 _ 3	11 _ 7	17 _ 6	10 _ 5	23 _ 0	11	11	0	66	100%	1
8	Red Castle-WB	2 _ 18	22 _ 21	17 _ 10	23 _ 0	20 _ 23	23 _ 0	3 _ 18		2 _ 18	11 _ 12	2 _ 17	23 _ 0	11	5	6	137	45%	6
9	Starr	5 _ 14	0 _ 23	19 _ 14	21 _ 0	17 _ 2	12 _ 4	7 _ 11	18 _ 2		11 _ 10	2 _ 13	21 _ 9	11	7	4	102	64%	4
10	Striker	4 _ 14	23 _ 0	16 _ 15	13 _ 3	16 _ 4	23 _ 0	6 _ 17	12 _ 11	10 _ 11		4 _ 15	23 _ 0	11	7	4	90	64%	5
11	Synnix	9 _ 8	17 _ 0	23 _ 4	11 _ 3	23 _ 0	15 _ 3	5 _ 10	17 _ 2	13 _ 2	15 _ 4		20 _ 2	11	10	1	38	91%	2
12	Villas	12 _ 17	6 _ 7	0 _ 23	0 _ 23	_	0 _ 23	_	_	9 _ 21	_	2 _ 20		11	1	10	203	9%	Ejected
														66.0	66.0	66.0			<u> </u>

Walk-over Approved forfeiture Forfeit at game time Banned from League Most Runs Against

Walked-over by the opponent team - not enough players to show up at game time. Officially approved forfeiture by HKSA - limited to once in every season.

Team forfeited during game time - player's injury or ejection of player. Team was banned for the rest of the season - two "walk-over".